

## ADVENTURE WITH BIBLE STORIES

BIBLE STORY	REFERENCE	ADVENTURE (options)
<i>Choose sceneries and activities in accordance to the listeners' age level, needs, location and time available. Be aware of local customs and traditions.</i>		
■ Creation of the World	Gn 1	<p>■ <b>SCENERY:</b> A Pet Shop</p> <p>■ <b>ACTIVITY:</b> A veterinarian or leader talks about pet(s), how pets help us, how to take care of the pet(s), etc. Examples - fish, seeing eye dog, birds, etc.</p> <p>■ <b>ACTIVITY:</b> Visit a Pet Shop.</p>
■ Jacob & Esau's birth & Esau Sells His Birthright	Gn 25:19-20, 24-34	<p>■ <b>SCENERY:</b> A kitchen</p> <p>■ <b>ACTIVITY:</b> Go to a kitchen to make soup or another food.</p> <p>■ <b>ACTIVITY:</b> Roast marshmallows, cook hot dogs, hamburgers.</p>
■ Jacob Gets Blessing, Flees & Ladder Appears	Gn 27:1-27,41-45; 28:10-22; 30:25-26	<p>■ <b>SCENERY:</b> An outdoor scene (rocky, sleeping bag, etc.).</p> <p>■ <b>ACTIVITY:</b> Games using ladders.</p> <p>■ <b>ACTIVITY:</b> Make pet rocks.</p>
■ Daniel in the Lions' Den	Dan 6:1-28	<p>■ <b>SCENERY:</b> A jungle</p> <p>■ <b>ACTIVITY:</b> Visit a zoo, especially the lions.</p> <p>■ <b>ACTIVITY:</b> Show DVD clips about lions.</p>
■ Jesus Calls Four Fisherman	Mt 4:18-22; Lk 5:1-11	<p>■ <b>SCENERY:</b> A boat</p> <p>■ <b>ACTIVITY:</b> Make a boat from boxes or use masking tape and mark outline of a boat; all sit inside; listen to sound machine/DVD of sounds of water, etc.</p> <p>■ <b>ACTIVITY:</b> Show a real fish (if possible, let each one touch it), an aquarium, etc.</p> <p>■ <b>ACTIVITY:</b> Have a picnic (inside or outside).</p> <p>■ <b>ACTIVITY:</b> Go fishing.</p>
■ Parable: "Good Samaritan"	Lk 20:25-37	<p>■ <b>SCENERY:</b> A shelter (decorate like street shelters)</p> <p>■ <b>ACTIVITY:</b> Put mats in the shelter and talk about how street people live, how to help them, etc.</p> <p>■ <b>ACTIVITY:</b> Help give food for the homeless.</p>
■ Ten Healed of Leprosy	Lk 17:11-17	<p>■ <b>SCENERY:</b> A hospital</p> <p>■ <b>ACTIVITY:</b> Visit a sick person (non-contagious illness).</p> <p>■ <b>ACTIVITY:</b> Have a doctor or nurse visit and explain what they can do to help prevent getting sick.</p>
■ Zacchaeus and Jesus	Lk 19:1-10	<p>■ <b>SCENERY:</b> An outdoor scene with a tree</p> <p>■ <b>ACTIVITY:</b> Play at a park; tell story under a tree.</p>
■ Peter Heals Crippled Man	At 3:1-10	<p>■ <b>SCENERY:</b> Crutches / wheel chair, etc.</p> <p>■ <b>ACTIVITY:</b> Let one's experiment how it is to use a wheel chair, crutches, etc. through activities &amp; games.</p> <p>■ <b>ACTIVITY:</b> Have a disabled person (such as a person in a wheel chair) talk about his disability and ways they can help him.</p>
■ Peter Set Free from Prison	At 12:1-17	<p>■ <b>SCENERY:</b> A prison</p> <p>■ <b>ACTIVITY:</b> Make paper chains.</p> <p>■ <b>ACTIVITY:</b> Make cookies for prisoners at a local jail (an adult takes cookies to local jail) or give cookies to policemen.</p> <p>■ <b>ACTIVITY:</b> Visit a local jail.</p>

- **Art Center** (Draw or paint about story; prepare scenery, costumes...)
- **Music Center** (Compose a song about the story; play musical instruments; sing songs...)
- **Drama Center** (Prepare a drama with or without costumes; do "Freeze It" drama...)
- **Sound Effects Center** (Prepare sound affects to use with story, like sound of people walking, thunder...)
- **Game Center** (Play different kinds of games related to Bible stories, such as board or recreational games...)

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